User Manual

Bytello AI

2026

1. Preface

This AI series of functions is specifically designed for educational scenarios, integrating features such as voice interaction, content expansion, real-time subtitles, intelligent computing, and video analysis to enhance teaching efficiency and the classroom interactive experience. The system supports Multi-Modal Machine Learning input and in-depth content analysis, is suitable for scenarios such as classroom teaching, and helps teachers achieve intelligent teaching.

2. Table of Contents

1. Ask AI: Supports keyboard and smart pen voice input, multi-language recognition, accurate conversation Q&A, and instruction execution.
2. Circle & Go: Select and identify content, generate teaching resources such as knowledge point introductions, relevant images and video resources, and test questions.
3. Live Subtitle: Generate multilingual subtitles and translations in real-time for videos and audio, breaking language barriers.
4. Video Pilot: Analyze video content to generate text summaries and timeline abstracts, and quickly grasp the core of the video.
5. Calculator Pro: Supports handwritten calculation, graphic parameter supplementation, and function image generation, enabling visualization of mathematical problems.

3. Function Details

3.1 **ASK AI**

3.1.1 **Function Overview**

Ask AI supports both keyboard and microphone voice input, has context understanding capabilities, supports multilingual recognition, understands mixed expressions in multiple languages (e.g., open Note), can accurately execute instructions such as device control (including some functions in Note) and knowledge Q&A, and improves classroom operation efficiency.

3.1.2 **Core Function**

Category	Instruction Format and Example	Function Description
System	Return to Home Page / Home	Return to Home Screen (Launcher)

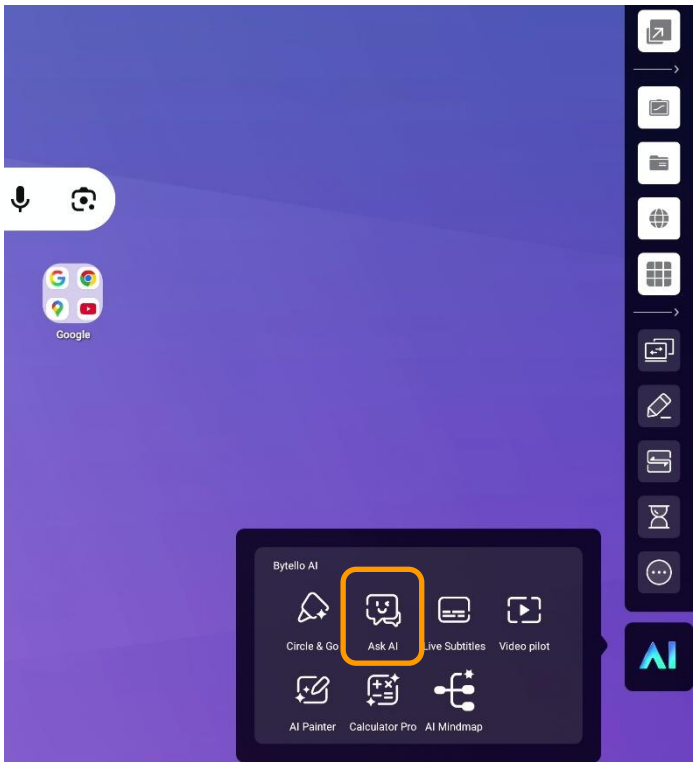
Control	Example: "Return to Home Page"	
	Back Example: "Back"	Return to the previous operation step
	Increase brightness / Decrease brightness Example: "It's too dark, increase brightness"	Adjust screen brightness in 10% increments
	Set brightness [value] Example: "Set brightness to 50"	Adjust the screen brightness to the specified value (0-100)
	Increase volume / Decrease volume Example: "The volume is too low, increase the volume"	Adjust the system volume in 10% increments
	Mute / Turn off sound Example: "Mute"	Immediately mute the system and confirm
	Unmute Example: "Unmute"	Re-enable system sound
	Shutdown Example: "Shutdown"	Requires secondary confirmation before executing the shutdown process
File Operations	Open [File Name] Example: "Open Final Assignment.pptx"	Supports fuzzy search for files, opens them if found, and prompts the user if not found
	View [File Window] Example: "View Download Folder"	Open the specified window in the file manager; if multiple matches are found, list the options for selection
General operations of the applicat	Open [App Name] Example: "Open Browser"	Launch visible applications in Launcher or switch background applications to the foreground
	Close [App Name] Example: "Close Browser"	Close the specified application

ion		
Spark Application	Open [Resource Name] Example: "Open the 3D model of the human skeleton"	Open the specified resource window in the Spark application
	Close the resource window Example: "Close the 3D model of the human skeleton"	Close the current resource window in Spark
Browser Application	Open [URL] Example: "Open the Google Maps webpage"	Launch the browser and visit the specified website
	Search [content] Example: "Search for the latest progress in artificial intelligence"	Launch the browser and use the default search engine to search for content
	Open [Resource Name] Example: "Open the simulation experiment of Newton's First Law"	Open the specified learning resource in the Note app
Note App	Insert Graphic / Insert [Graphic Type] Example: "Insert a circle"	Insert a graphic with the default color (approximately 30% of the screen width in size)
	Insert [Color][Shape Type] Example: "Insert a red rectangle"	Insert a graphic of a specified color
	Insert [number] [shape type] Example: "Insert three arrows"	Insert multiple graphics of a specified type at once (with quantity limits)
	Generate a mind map about [topic] Example: "Generate a mind map about Darwin's theory of evolution"	Begin automatically generating mind maps based on the specified topic

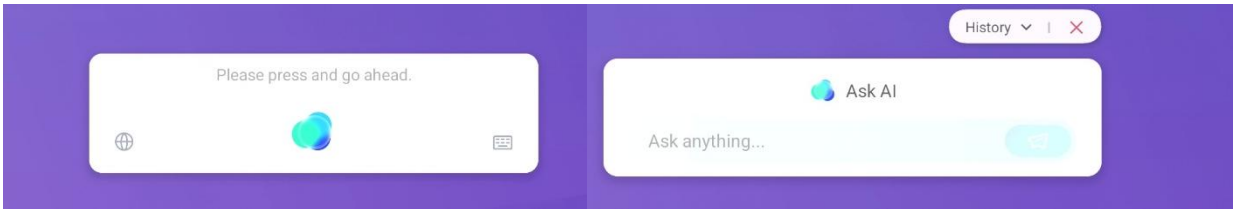
	Change the color to [Color] Example: "Change this color to blue"	Adjust the color of the currently selected view or graphic
	Switch to [Pen Type] Example: "Switch to Marker"	Replace the current brush with the specified pen type

3.1.3 **Usage Steps**

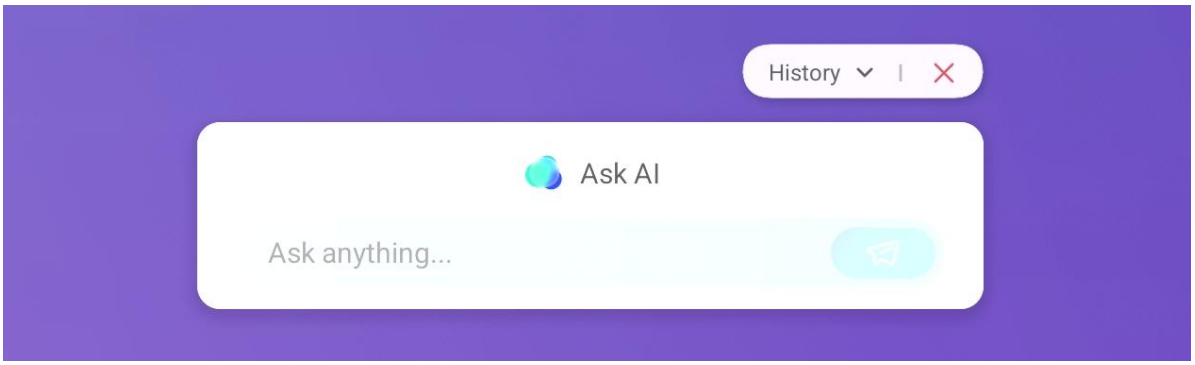
- Turn on Ask AI: Click the Ask AI icon on the AI action sheet.



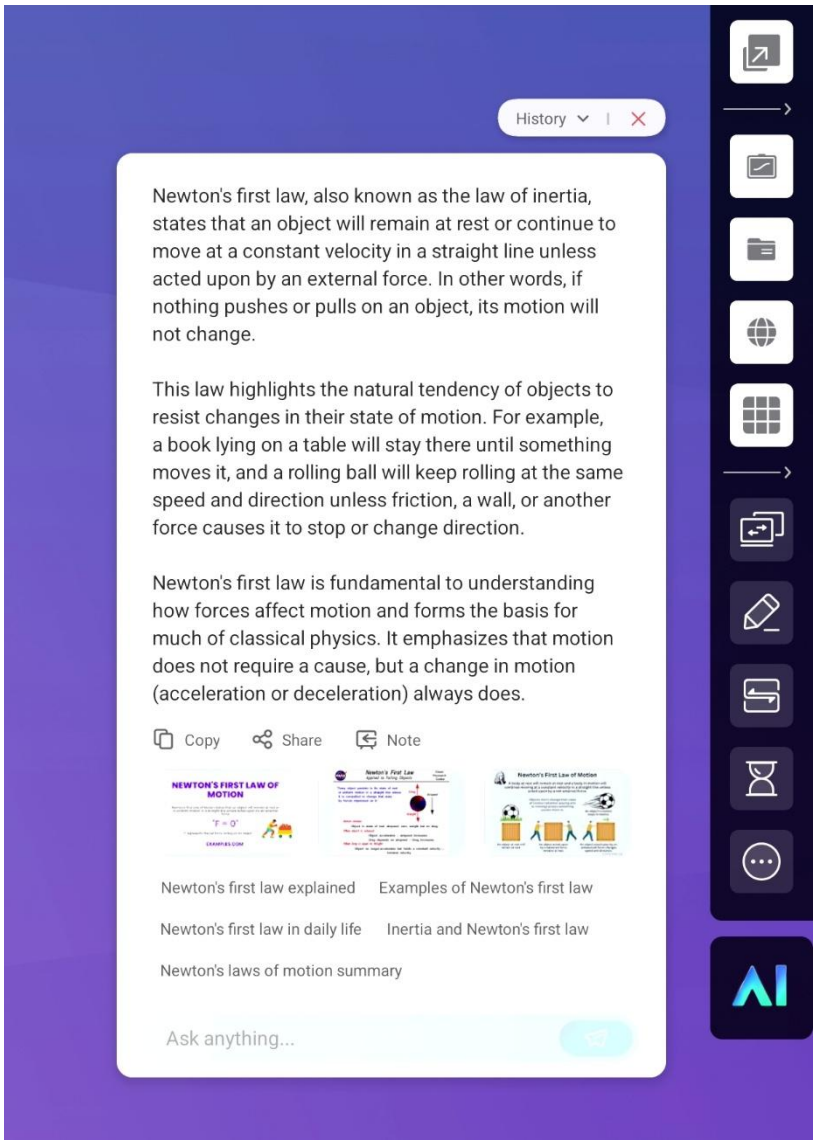
- Select an input method: click the microphone icon to input by voice, or type in the text box to input by keyboard.



- Enter an instruction or question: Clearly pose a question or issue an instruction, such as "Explain Newton's First Law".

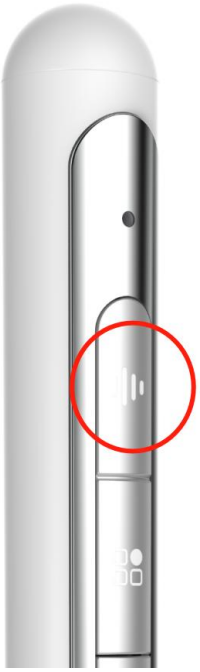


- View results and take action: Ask AI will display results, and further actions can be taken as needed.

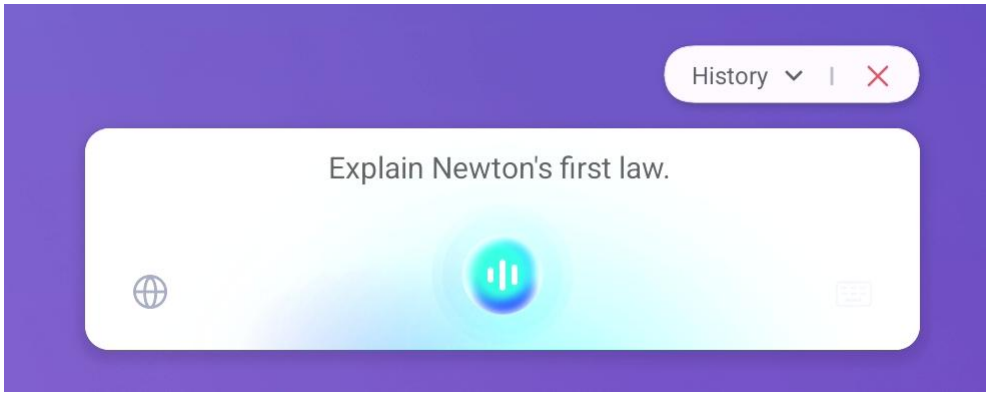


Note: If you have purchased the AI Stylus, please follow the steps below for use

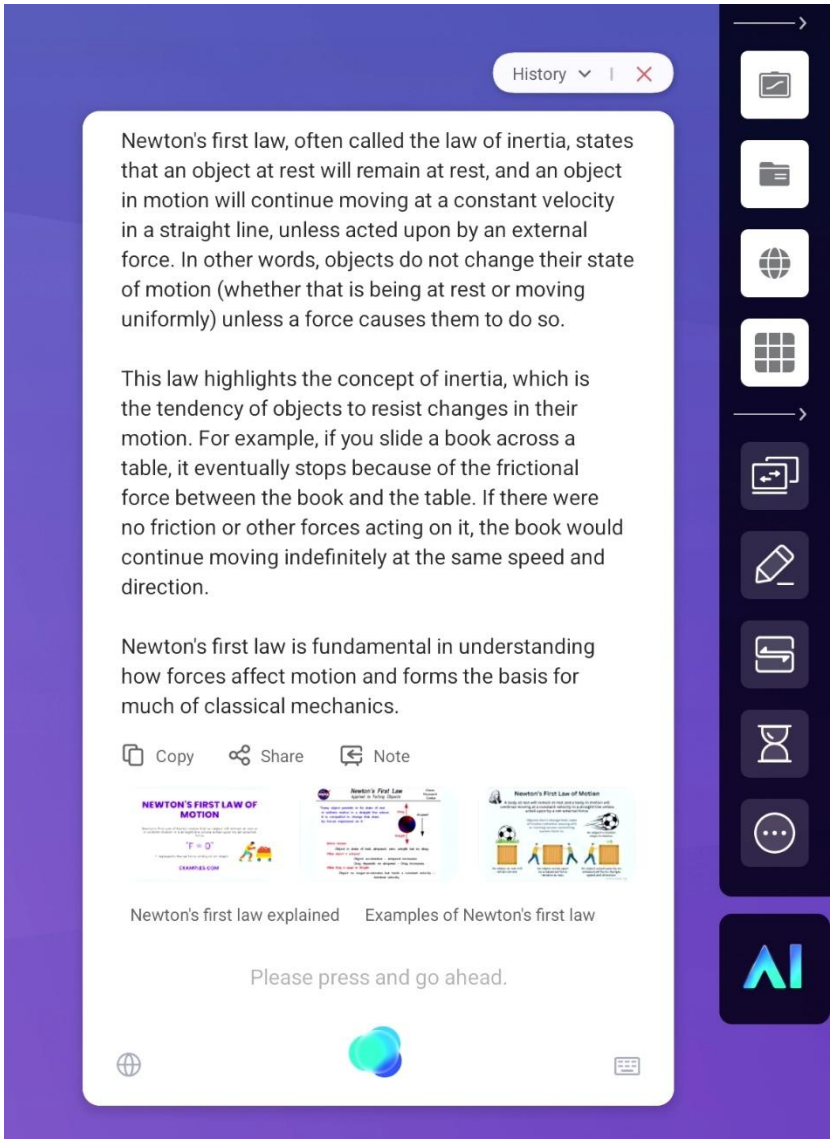
- Turn on Ask AI: Long-press the voice button on the voice pen to activate the Ask AI function



- Input instructions or questions: Aim at the voice pen and clearly ask questions or issue instructions orally, such as "Explain Newton's First Law".



- View results and take action: Ask AI will display results, and further actions can be taken as needed.



3.2 Circle & Go

3.2.1 Function Overview

By selecting teaching content (text, formulas, images), you will generate extended content, including introductions, images, videos, test questions, simulation experiments, 3D graphics, etc., supporting instant classroom interaction and knowledge extension.

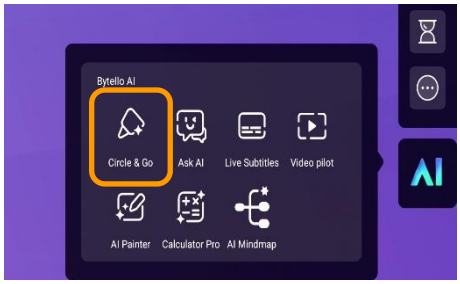
3.2.2 Core Function

Content Type	Generated content	Application Scenarios
Text paragraph	Knowledge point summary, related	Generate background materials when explaining

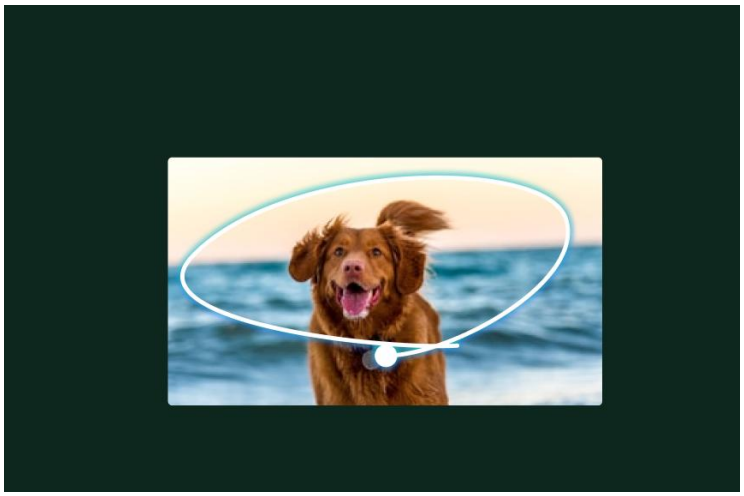
	concepts	historical events
Formula/Question	Answer Explanation, Similar Questions	Generate practice questions after analyzing geometric problems in math class
Image	Image description, extended materials	Generate a 3D model link after presenting a cell diagram in biology class

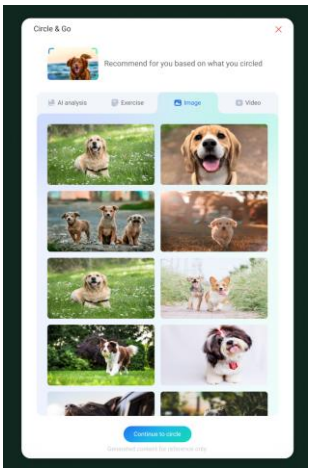
3.2.3 **Usage Steps**

- Turn on Circle & Go: Click the Circle & Go icon on the AI action sheet, or activate it using a shortcut (using a voice pen).

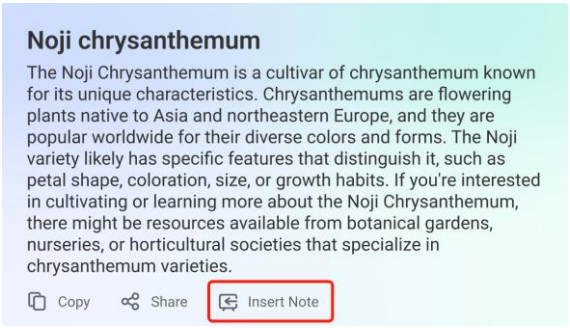


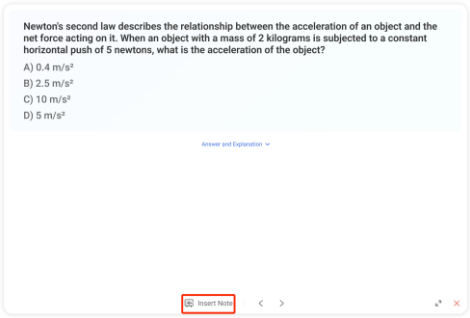
- Select content: Use a pen or finger to select the target content on the screen, requiring a closed-loop selection area.

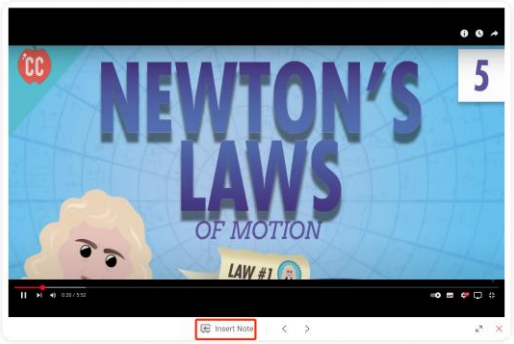


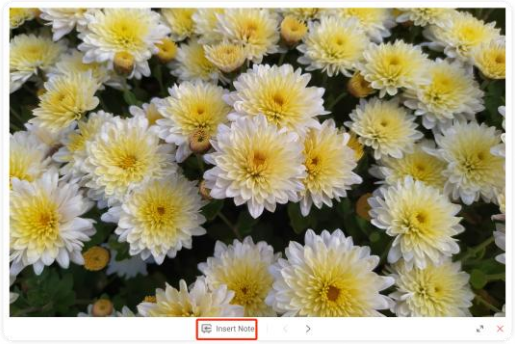


- View Results: In the pop-up window, view the textual analysis, multimedia resources, and questions of the knowledge point, which can be inserted into NOTE with one click.









Note: If you have purchased the AI Stylus, please follow the steps below for use

- Turn on Circle & Go: Long-press the writing key of the voice pen to activate the Circle & Go function

- Select content: Use a pen to select the target content on the screen, requiring a closed-loop selection area.
- View Results: In the pop-up window, view text, multimedia resources, and questions, and insert a NOTE with one click.

3.3 Live Subtitle

3.3.1 Function Overview

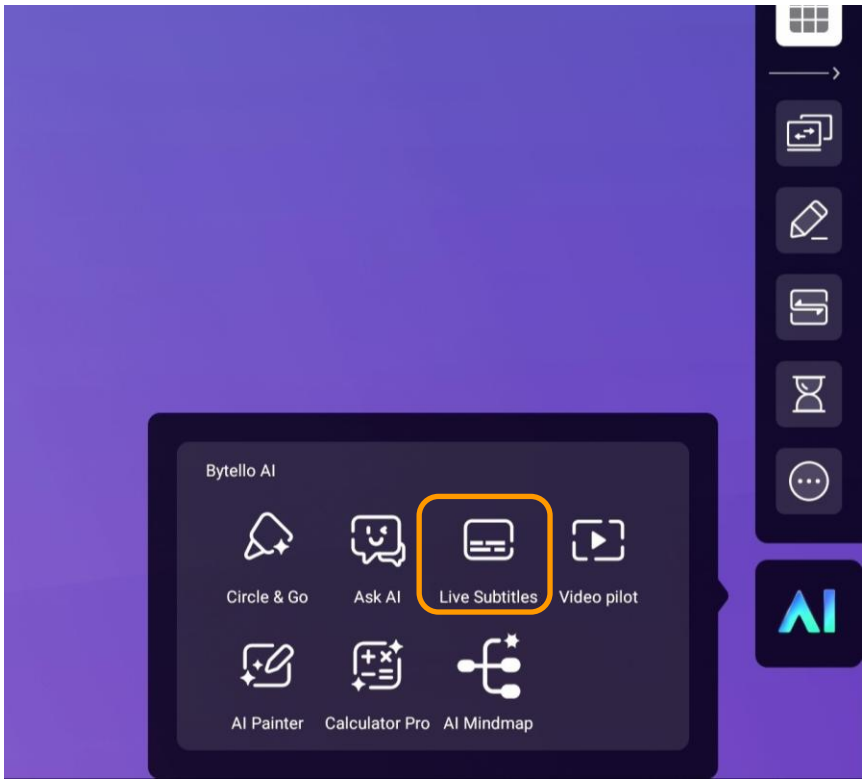
Generate real-time subtitles for video and audio, support multi-language translation, and cover system sounds and microphone input. Break language barriers and are suitable for foreign language teaching and online course scenarios.

3.3.2 Core Function

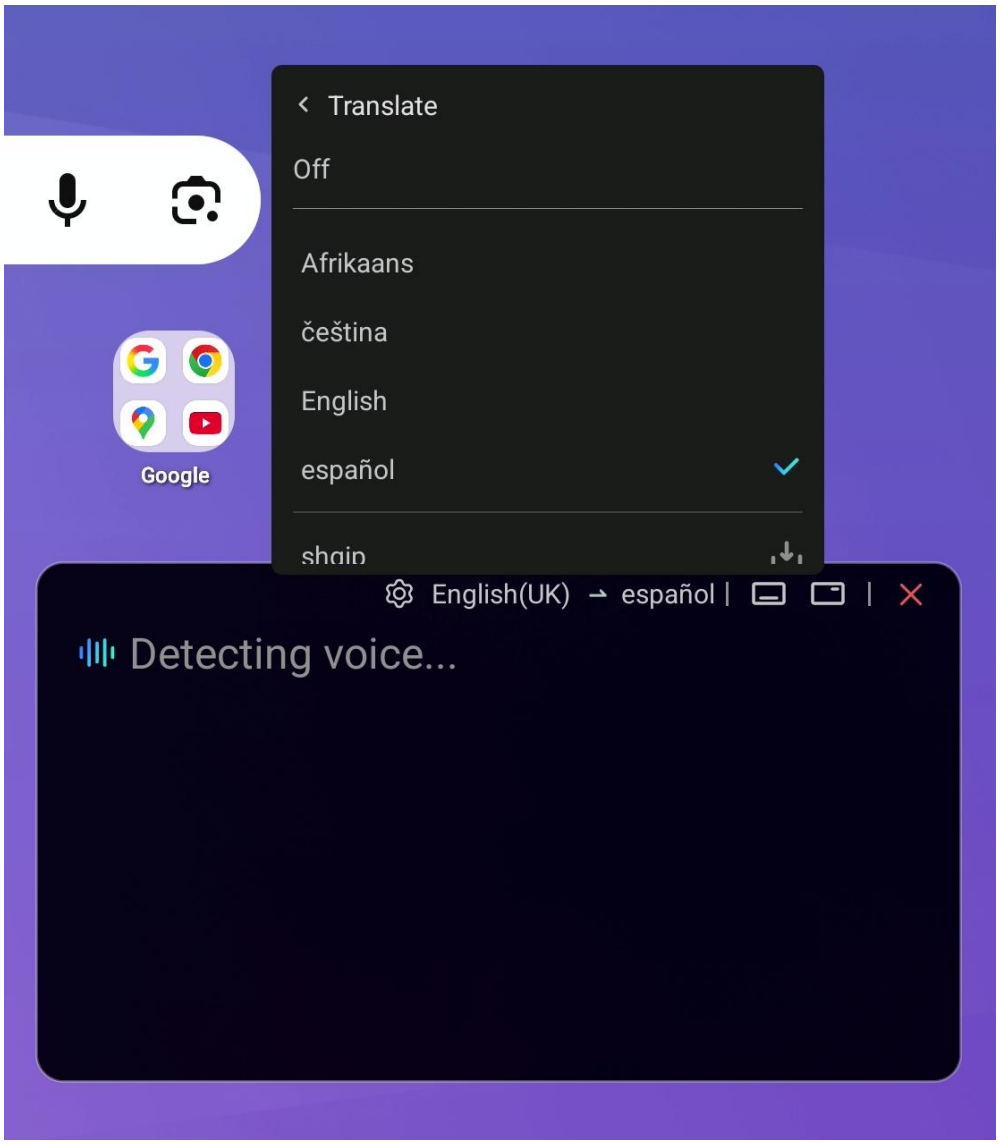
Function Type	Specific Function	Supported Languages
Live Captions	System audio transcription Microphone voice transcription	English, Spanish, German, etc.
Real-time translation	Comparison of bilingual subtitles	English, Spanish, German, etc.

3.3.3 Usage Steps

- Turn on Live Subtitle: Click the Live Subtitle icon on the AI action sheet.



- Set parameters: select the subtitle language and the target translation language, such as English → Spanish, and adjust the subtitle position and subtitle window size.



3.4 Video Pilot

3.4.1 **Function Overview**

Automatically analyzes video content, generates text summaries, timeline outlines, and key knowledge points to help students quickly grasp the core of the video. Supports content export and sharing.

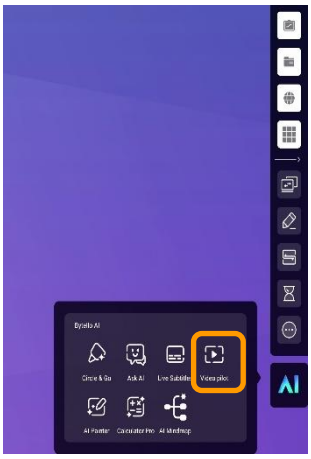
3.4.2 **Core Function**

Function Type	Output content	Application Value

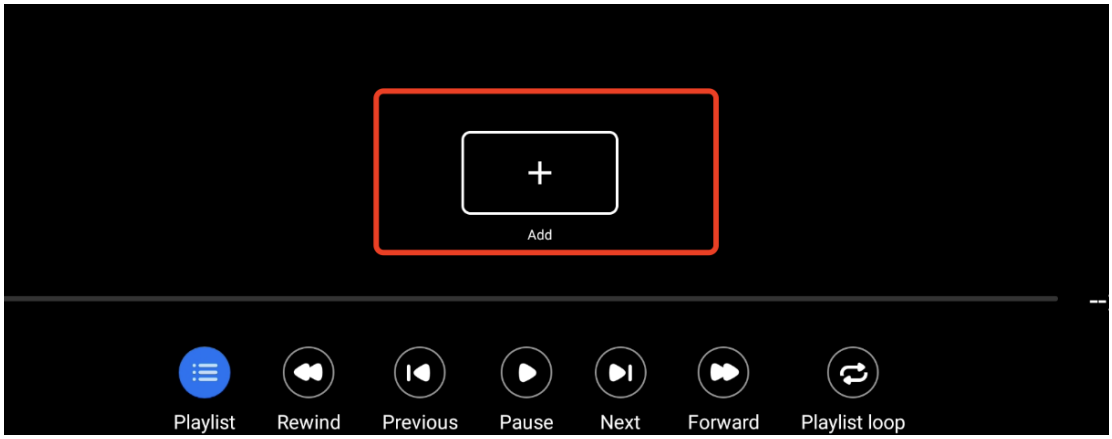
Content Summary	Video theme, key conclusions	Quick pre-class preview of video framework
Timeline Annotation	Segmented knowledge point index (e.g., 00:05-01:30 Newton's Law Explanation)	Classroom Positioning of Key Segments

3.4.3 **Usage Steps**

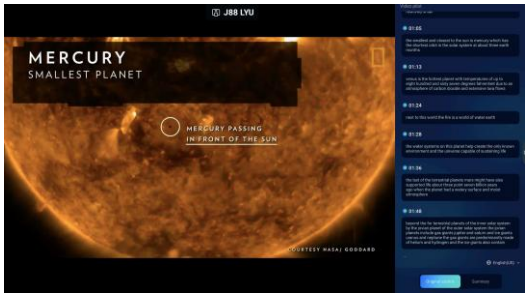
- Turn on Video Pilot: When playing a video, click the "Video Pilot" icon; click the Video Pilot icon on the AI action sheet.

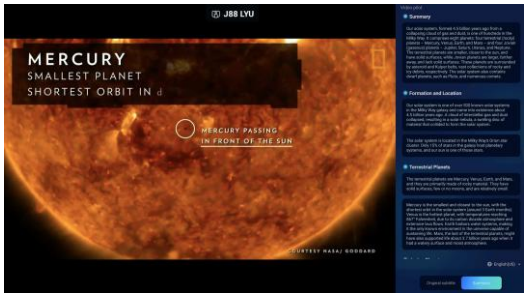


- Import Video: Click the "+" button to upload mainstream format videos such as MP4 and AVI via USB or locally.

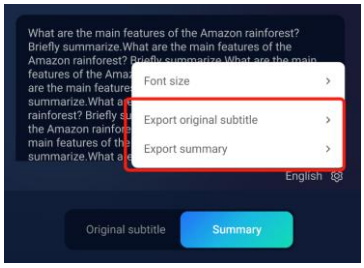


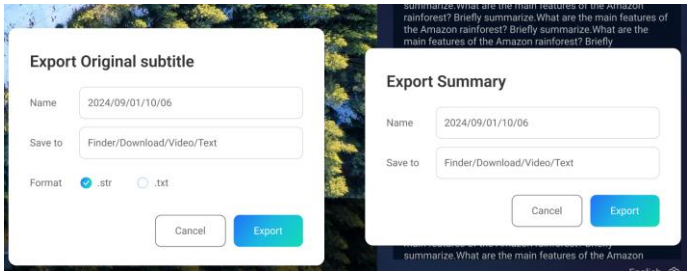
- Analysis Content: Video Pilot automatically generates summaries and timelines.





- Export Content: Supports exporting summaries and timelines and storing them as SRT format files.





3.5 Calculator Pro

3.5.1 **Function Overview**

Supports handwritten formula calculation, graphic parameter supplementation, and function image generation, visualizing abstract mathematical problems, and is suitable for classroom demonstrations in mathematics, such as algebra and geometry.

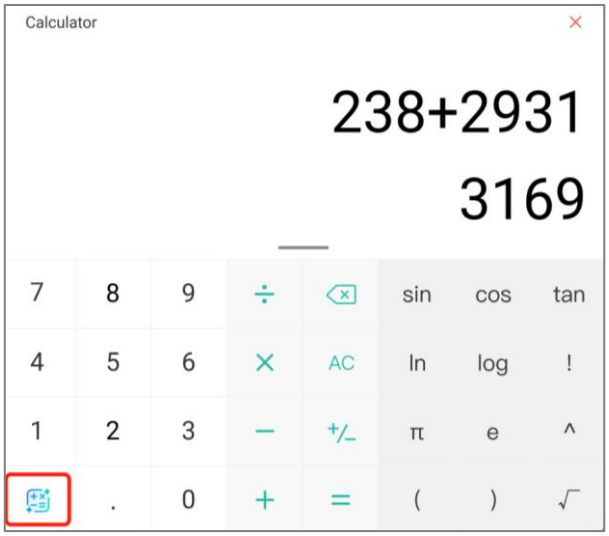
3.5.2 **Core Function**

Functional Module	Operation Instructions	Example Scenario
Handwritten calculation	Write arithmetic expressions directly (supporting horizontal and vertical forms), and after writing the "=" equal sign or "-" long horizontal line, the result will be automatically calculated and displayed	Classroom Demonstration of Arithmetic Problems
Graphics Computing	Draw triangles/circles, input side length/radius, and calculate	Explaining the area formula in geometry

	area/perimeter	class
Function Image Generation	Write a function expression (e.g., y=5x+3) to generate the corresponding curve graph	Analyze the properties of functions in an algebra class

3.5.3 **Usage Steps**

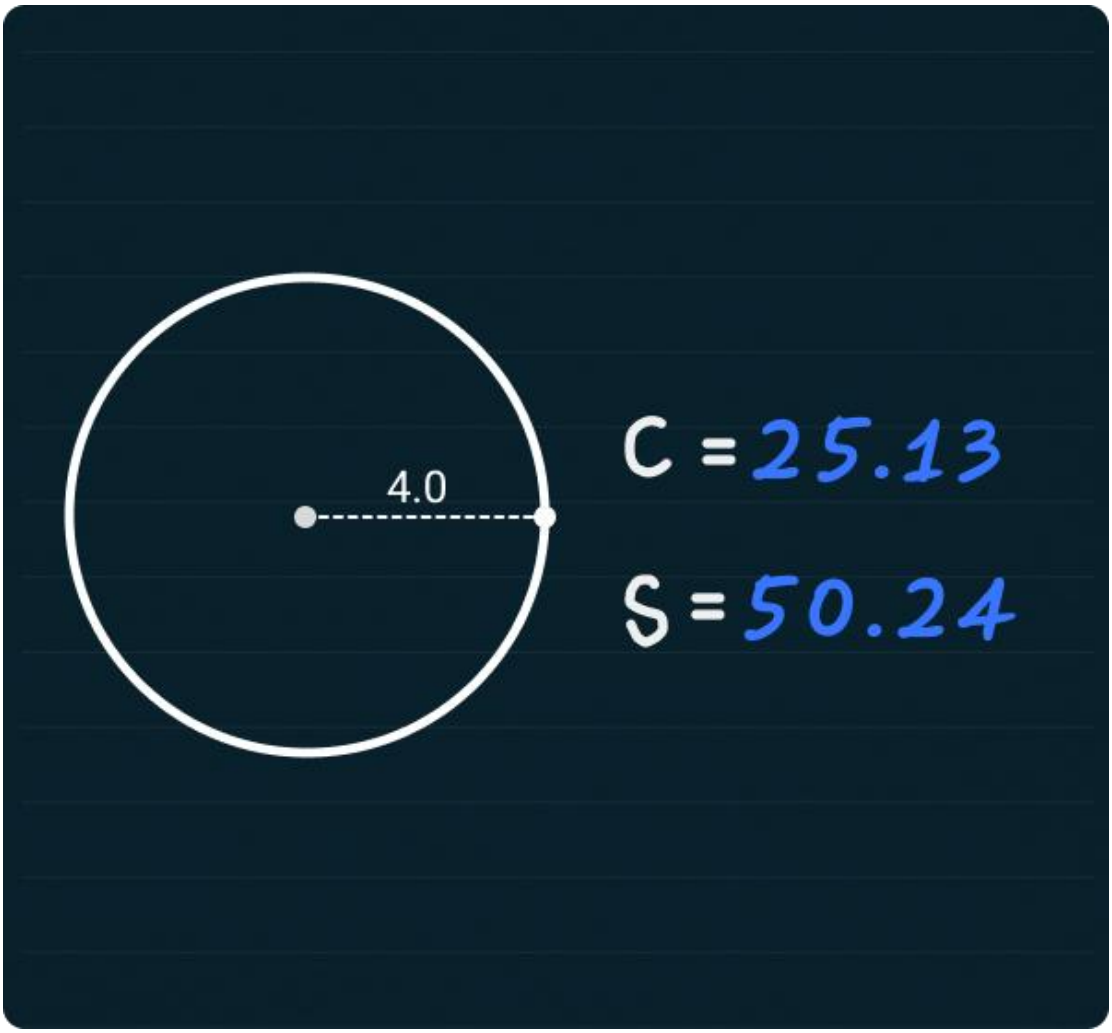
- Open Calculator pro: Click the Calculator pro icon on the AI action sheet; click Sidebar - Tools - Calculator, then click the Calculator pro icon in the bottom left corner.



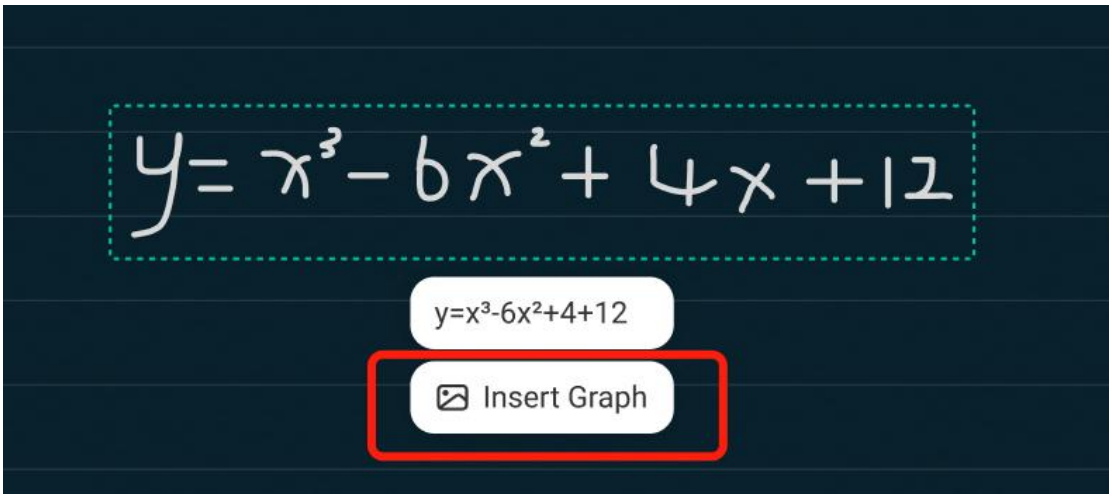
- Handwritten Input: Use a pen to write arithmetic expressions or formulas in the whiteboard area. When writing horizontal expressions, write the "=" equal sign, and the system will automatically recognize and calculate; when writing vertical expressions, write the "-" long horizontal line, and the system will automatically recognize and calculate.

- Graphic operations: Select a graphic from "Graphics", drag anchor points to adjust the graphic, write parameters at the corresponding positions of the graphic (e.g., write

4.0 at the radius of a circle), write "C=" to display the perimeter result of the graphic, and write "S=" to display the area result of the graphic.



- Image Generation: After writing a function with a pen or finger, click the "Generate Image" icon to generate an image, which supports axis scaling.



Disclaimer: This user manual may be changed without prior notice.